CAPSTONE DESIGN PROGRAM GUIDE





OVERVIEW

The College of Engineering Capstone Design course provides industry and community partners the opportunity to work with a multidisciplinary team of engineering and computing students focused on accomplishing innovative and impactful projects.



Over the course of this two-semester program, students lead engineering design projects from planning to completion. While benefiting the client, students develop essential leadership and professional skills required of them when entering the workforce, including creative problem solving and cooperative collaboration. The ethics, laws, rules and regulations, licensure, leadership, and professional practice of engineering are also important aspects threaded throughout this course.

Student teams are comprised of 3-5 members and receive guidance throughout the project cycle from an appointed faculty mentor and a designated point of contact within the partner organization. Project assignments are based on the needs and preferences of the client, faculty recommendations and assessment of student skills, and student interest and project rankings at the start of the fall semester.

Once assigned, students work with clients and supervisors using the EduSourced project management platform. This platform centralizes all communication and files related to the project, while facilitating collaboration and remote work with both students and faculty mentors to achieve project milestones.

The capstone design course concludes each year with the Design Showcase, where students present prototypes and design solutions developed for their projects. The course timeline and additional information about becoming a project sponsor may be found on the following pages.

Depending on the scope and scale of the project, Intellectual Property, Material Transfer and/or Non-Disclosure Agreements may need to be established to initiate the project. We will work with clients to ensure such documentation is completed during the early stages of project design.

PROJECT TIMELINE

Project Acceptance

AUGUST

Students assigned to project teams based on interest and rankings, skill assessment, leadership style and preferences of sponsor. Clients notified via email of project status and begin working with student teams in EduSourced platform.

Midterm Evaluations

OCT-NOV

Student teams continue to work with client using EduSourced to research, brainstorm and benchmark potential alternatives to solve the problem. Students will provide a mid-semester update on their project status.

Project Creation

JANUARY

Prototype, draft, and/or simulate a process, blueprint, or system that can be implemented for advancement. Monthly design reviews will be completed with client.

Design Approval

MARCH

Teams will refine their proposed design solution with the client and faculty mentor for final presentation in April.

MAY

Project Submissions Accepted

Clients may submit projects between February and May

SEPTEMBER

Kick-Off Meeting

Student teams begin meeting with client to define the need/problem and project specifics. This can include a site visit if associated with project sponsorship listed on pg. 4.

DECEMBER

Design Alternatives

Students will schedule meeting with client to discuss mid-project reports and present their design strategy for spring semester.

FEBRUARY

Design Development

Teams will verify the functionality of the solution and validate that the approach meets the needs of the stakeholder.

APRIL

Final Designs & Showcase

Students will present final project deliverables & outcomes with client. Teams will present at the Design Showcase in late April, displaying their prototypes, designs, and solutions to judges and attendees.

SPONSORSHIP OPPORTUNITIES

Capstone Design Program sponsorship provides funding to support project materials, leadership development certification, project supervision, software, tools, and other resources to ensure students reach the best outcomes for their clients. Capstone design program participation and sponsorship has been used by many companies and organizations to recruit talented graduates. Contributions from sponsors allow the college to continuously make enhancements to improve the student and client experience, while eliminating financial barriers that could potentially hinder successful project outcomes.

*All supporters through the sponsorship options below will receive priority consideration of projects as student teams are being assigned.

SPONSORSHIP LEVELS AND BENEFITS

FOUNDATIONAL SPONSOR - \$5,000

- · Listed as industry supporter on College of Engineering capstone website
- 1 Project team of 3-5 College of Engineering (and possibly School of Computing) students
- Site-visit for project team (within budget and reason)
- Logo displayed at Capstone Design Showcase and in event program
- Registration for 1 guest at Design Showcase Luncheon

PREMIUM SPONSOR - \$10,000

- All benefits of Foundational Sponsor plus:
- Ability to submit 1 additional project with priority consideration during project selection process
- Promotion of company support on College of Engineering social media channels
- Creation of project highlight video to be featured on College of Engineering social media and capstone website
- Registration for up to 2 guests at Design Showcase Luncheon

ELITE SPONSOR - \$25,000

- All benefits of Premium Sponsor plus:
- Consideration as Design Showcase Sponsor, to include promotion of support in all event marketing materials
- Registration for up to 4 guests at Design Showcase Luncheon where company will be recognized as Showcase Sponsor
- Included as College of Engineering Black Level Corporate Partner, benefits include:
 - Display of company logo on Corporate Partner Wall within Driftmier Engineering Center
 - Complimentary registration for Spring and Fall UGA Engineering & Computer Science Career & Internship Fair (2 events, \$1,500 total value)
 - 2 registrants for the National Engineers Week Banquet (February)
 - Early access to Employer of the Day date selection

ADDITIONAL INFORMATION

Not every client has the same needs. From large corporations and government entities to startups and entrepreneurs, we work to meet your needs while providing students with a unique educational experience that bridges academia with industry. Whatever your needs, we'd like to find a way to help.

TIPS FOR SELECTING A PROJECT

PROJECT TYPES BACKBURNER PROOF OF CONCEPT PRODUCT IMPROVEMENT





*As of 2024, students in the School of Computing have the option to participate in Capstone Senior Design, while this is not a graduation requirement for these students at this time.

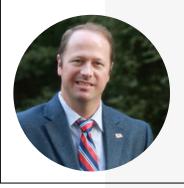
INFORMATION REQUIRED TO SUBMIT A PROJECT

- Project Name
- Name of Client or Organization
- Contact Person/Project Liaison
- Client or Company Description
- Project Description (including organization and project background, design elements, and components of the project)
- Project Summary
- · Disciplines involved
- Required Deliverables/Project Outcomes
- Is there IP related to the project? Will an NDA be required?
- Will specialized training be required for students to participate in the project?

READY TO SUBMIT YOUR PROJECT? VISIT HTTPS://UGAENGINEERING.EDUSOURCEDAPP.COM/SUBMIT



CONTACT INFORMATION



FOR GENERAL QUESTIONS ABOUT CAPSTONE DESIGN

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FOR QUESTIONS ABOUT STUDENT PROJECT PARTICIPATION OR CAPSTONE DESIGN SHOWCASE

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FOR QUESTIONS ABOUT PROJECT SCOPING, TECHNICAL QUESTIONS, IP, NDA, AND MTA

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FOR QUESTIONS ABOUT PROJECT SPONSORSHIP OPPORTUNITIES

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